

# A POLYTECHNIC INSTITUTION

School of Business

Program: Marketing Management

Option: Marketing Communications & Direct Response

Marketing

MKTG 3417 Advertising Design & Production

Start Date: September 4, 2007 End Date: December 14, 2007

Total Hours: 60 Total Weeks: 15 Term/Level: Course Credits: 3

Hours/Week: 4 Lecture: 2 Lab: 2 Shop: Seminar: Other:

Prerequisites MKTG 3417 is a Prerequisite for:

Course No. Course Name Course No. Course Name

Successful Completion of All Term 4 Courses

First Year Marketing

### Course Description (required)

A practical course that examines creative strategy, design principles and marketing techniques for print and broadcast advertising. Students are introduced to the fundamentals of typography, colour, layout, artwork, copywriting and production for newspaper, magazine, television, radio and POP advertising. Students develop marketing materials with Adobe InDesign.

### Detailed Course Description (optional)

#### ■ Evaluation

Participation and Attendance	10%	Comments: Failure to achieve 50% or more on: the
Midterm Exam	25%	combination of the exams (midterm or optional final), and
Copywriting Assignment	10%	the individual assignment/participation marks, will result
Project 1 – Print Ad (Individual)	20%	in a 0% being assigned for all other projects and
Project 2 – DM Piece (Group)	10%	assignments, resulting in a failing grade for this course.
Term Project (Group)	25%	
TOTAL	100%	

#### Course Learning Outcomes/Competencies

Upon successful completion:

- Students will demonstrate an ability to analyze and critique the creative strategies employed by advertisers in a
  wide variety of communication materials print advertising, product packaging, P.O.P. materials, and broadcast
  advertising.
- Students will develop and implement creative strategies and produce advertising materials that effectively
  employ and communicate these.

• Students will be exposed to and demonstrate an understanding of the fundamentals of creative production, which include copywriting, layout and design, Adobe InDesign, computer graphics, art design techniques and printing requirements.

### ■ Verification

I verify that the content of this course outline is current.

Authoring Instructor

June 28, 2007

Date

I rerify that this course outline has been reviewed.

Dean LA

Program Head/Chief Instructor

I verify that this course outline complies with BCIT policy.

Date

Note: Should changes be required to the content of this course outline, students will be given reasonable notice.

Instructor(s)

1Geoffrey Bird Office Location: SE6-312

Website: Office Hrs.: TBD E-mail Address: geoffrey\_bird@ bcit.ca

### **■** Learning Resources

Required:

Graphic Design Solutions Third Edition, by Robin Landa ISBN: 1-4018-8154-8 August 2006 Available at the Bookstore

1 - USB Flash Memory Drive

Ruler, Pencils, Sketch Paper

Recommended:

InDesign CS3 for Macintosh & Windows, Visual Quickstart Guide, Cohen, Peachpit Press, 2006 A Graphic Arts Production Handbook, Pocket Pal, International Paper Co., 2004

Advertising Age, Crown Publishers - available through BCIT library Marketing Magazine, McLean Hunter - available through BCIT library

#### Information for Students

**Assignments:** Late assignments, lab reports or projects will **not** be accepted for marking. Assignments must be done on an individual basis unless otherwise specified by the instructor.

Office Phone: 604,451-6771

## All assignments must be completed by the student in order to pass the course.

Students must receive a minimum 50% grade on the midterm or optional final exam to be allowed to pass the course. If the midterm exam grade is less than 50%, then the student has the option of writing a final exam. The student must receive a minimum of 50% on the optional final exam – the grade received on the optional final exam will then replace the failing midterm mark exam. All labs are mandatory (unless cancelled) and must be attended by the student.

Makeup Tests, Exams or Quizzes: There will be no makeup tests, exams or quizzes. If you miss a test, exam or quiz, you will receive zero marks. Exceptions may be made for **documented** medical reasons or extenuating circumstances. In such a case, it is the responsibility of the student to inform the instructor **immediately**.

**Ethics:** BCIT assumes that all students attending the Institute will follow a high standard of ethics. Incidents of cheating or plagiarism may, therefore, result in a grade of zero for the assignment, quiz, test, exam, or project for all parties involved and/or expulsion from the course.

**Attendance:** The attendance policy as outlined in the current BCIT Calendar will be enforced. Attendance will be taken at the beginning of each session. Students not present at that time will be recorded as absent. Missing more than 10% of classes without prior arrangement and consent of your instructor may result in a grade of 0% being assigned for your midterm and final exam, equating to a failing grade for this course.

**Illness:** A doctor's note is required for any illness causing you to miss assignments, quizzes, tests, projects, or exam. At the discretion of the instructor, you may complete the work missed or have the work prorated.

**Attempts:** Students must successfully complete a course within a maximum of three attempts at the course. Students with two attempts in a single course will be allowed to repeat the course only upon special written permission from the Associate Dean. Students who have not successfully completed a course within three attempts will not be eligible to graduate from the appropriate program.

**Course Outline Changes:** The material or schedule specified in this course outline may be changed by the instructor. If changes are required, they will be announced in class.

#### ■ Assignment Details

To be announced in class.

## **Schedule**

Outcome/Material Covered	Reference/ Reading	Labs/ Assignment
No Lecture/No Labs	,	
Lecture: Introduction, the Creative Process and Creative Strategy/Brief	Chapters 1 & 2	In-class exercises
<b>Lab:</b> Introductions, Brainstorming, Creative Strategy Exercise		*
Lecture: Elements of an Advertisement & Copywriting  Lab: Introduction to Project 1, Intro to Adobe	Chapter 11	Copywriting Assignment due Sept 25, beginning of lecture
InDesign (logging in, interface, tools), Putting together an Advertisement, <i>Bob Mountain</i> Exercise		Project 1 Creative Strategy due Oct 2; Project 1 due Oct 30
Lecture: Hand in Copywriting Assignment, Fundamentals of Graphic Design and Layout	Chapter 3 & 5	Copywriting Assignment due at beginning of lecture
<b>Lab:</b> Finding artwork on the Internet, <i>Fireworks</i> Exercise		In-class exercises
Lecture: Hand-in Project 1, Part 1 (Creative Strategy Assignment), Designing with Type	Chapter 4	Project 1, Part 1 due at beginning of lecture
Lab: Creating a brochure – Part 1		In-class exercises
Lecture: Designing with Colour		In-class exercises
Lab: Creating a brochure – Part 2	*	
Lecture: Grids and Guides, Applying Creative, Mid-term Review		In-class exercises
Lab: Bezier Curves Exercise		,
Lecture: Midterm Exam	,	
Lab: Work on Project 1		
Lecture: Hand-in Project 1, Part 2, Mid-term Exam Review, Creating DM Advertising; Creating Out of Home Advertising	Chapter 12	Project 1, Part 2 due at beginning of lecture
Lab: Work on Project 2		Project 2 due Nov 12
	Lecture: Introduction, the Creative Process and Creative Strategy/Brief  Lab: Introductions, Brainstorming, Creative Strategy Exercise  Lecture: Elements of an Advertisement & Copywriting  Lab: Introduction to Project 1, Intro to Adobe InDesign (logging in, interface, tools), Putting together an Advertisement, Bob Mountain Exercise  Lecture: Hand in Copywriting Assignment, Fundamentals of Graphic Design and Layout  Lab: Finding artwork on the Internet, Fireworks Exercise  Lecture: Hand-in Project 1, Part 1 (Creative Strategy Assignment), Designing with Type  Lab: Creating a brochure — Part 1  Lecture: Designing with Colour  Lab: Creating a brochure — Part 2  Lecture: Grids and Guides, Applying Creative, Mid-term Review  Lab: Bezier Curves Exercise  Lecture: Midterm Exam  Lab: Work on Project 1  Lecture: Hand-in Project 1, Part 2, Mid-term Exam Review, Creating DM Advertising; Creating Out of Home Advertising	No Lecture/No Labs  Lecture: Introduction, the Creative Process and Creative Strategy/Brief  Lab: Introductions, Brainstorming, Creative Strategy Exercise  Lecture: Elements of an Advertisement & Chapter 11  Lab: Introduction to Project 1, Intro to Adobe InDesign (logging in, interface, tools), Putting together an Advertisement, Bob Mountain Exercise  Lecture: Hand in Copywriting Assignment, Fundamentals of Graphic Design and Layout  Lab: Finding artwork on the Internet, Fireworks Exercise  Lecture: Hand-in Project 1, Part 1 (Creative Strategy Assignment), Designing with Type  Lab: Creating a brochure – Part 1  Lecture: Designing with Colour  Lab: Creating a brochure – Part 2  Lecture: Grids and Guides, Applying Creative, Mid-term Review  Lab: Bezier Curves Exercise  Lecture: Midterm Exam  Lab: Work on Project 1, Part 2, Mid-term Exam Review, Creating DM Advertising; Creating Out of Home Advertising

Week of/ Date	Outcome/Material Covered	Reference/ Reading	Labs/ Assignment
Week 10 November 5	Lecture: Logos and Branding, Portfolio and Self Promotion.	Chapters 6,7, & 15	
	Lab: Business Card Exercise		
Week 11 November 12	Lecture: Radio	. *	In-class exercise. Project 2 due in Joe's
	Lab: Write a radio commercial		lecture Nov 12.
Week 12 November 19	Lecture: Television		
	Lab: Work on Term Project		
Week 13 November 26	Term Project Presentations – TBD; no lecture or labs this week.		
Week 14 December 3	TBD - Industry Tour – labs and lectures cancelled.		
Week 15 December 12	Final Exam Week		

## NOTES:

The final exam is optional for those who wish to increase their midterm mark. If you score better on your final exam than on your midterm exam, your midterm exam grade will be replaced with your final exam grade.

Expect to spend up to 4 hours per week on this course.