

BUSINESS PRUGRAMS

JUN 0 3 2003



BRITISH COLUMBIA INSTITUTE OF TECHNOLOGY

Course Outline Part A

Business

Program: PART TIME STUDIES

Option: Marketing Management

MKTG 4501 Strategic Marketing Management

Simulation

Hours/Week:

3

Total Hours:

36

Term/Level:

200310

Lecture:

3

Total Weeks:

12

Credits:

3

Prerequisites:

MKTG 1102 / Essentials of Marketing, MKTG 2202 / Promotional Marketing

COURSE OBJECTIVES

(Upon successful completion of this course, the student will be able to:)

- a) To develop an understanding of and skill in the marketing decision-making process.
- b) To examine selective techniques which aid in marketing decision-making.
- c) Provide an opportunity to integrate theoretical concepts with practical marketing problems.
- d) To provide experience in group decision making dynamics.

Evaluation

Midterm	20%
Final Exam	20%
Year End Report and Presentation Year 1	10%
Year End Report and Presentation Year 2	15%.
Team Standing	15%
Case Study Write-ups [4]	20%

TOTAL

100%

ATTENDANCE:

Regular attendance is required. Students must attend at least 80% of all classes unless other arrangements are made with the instructor(s). Failure to do so may result in the student being prevented from completing the course.

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Course Outline MKTG 4501 – Strategic Marketing Management Simulation

Course Summary:

The course content is designed to provide the student with a multi-dimensional learning environment. To this end, a program of lectures, readings, discussions, and simulation exercises are prescribed. The role and importance of planning and "information" for marketing decision-making is an underlying precept. Simulations are intended for use in the "application" phase of an education program in that it applies knowledge gained from previous learning and practical experience. This course will demand that the student draw heavily from all other marketing related knowledge gained in previous course.

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Course Record					
Developed by:	Rick Kroetsch	× . '	Date:	January 2002	
	Instructor Name and (signature)	Department	_		
Revised by:		:	Date:		
	Instructor Name and (signature)	Department			
Approved by:			Start		
	Associate Dean	· · ·	_ Date:		
	(signature)				

Course Outline MKTG 4501 – Strategic Marketing Management Simulation



BRITISH COLUMBIA INSTITUTE OF TECHNOLOGY

Course Outline Part B

Business

Program: PART TIME STUDIES
Option: Marketing Management

MKTG 4501 Strategic Marketing Management Simulation

Effective Date

January 2003

Instructor(s)

Rick Kroetsch

Office No.: SE6 308

Phone: 451-6766

e-mail: rick_kroetsch@bcit.ca

Required Text(s) and Equipment

The Marketing Game! Charlotte H. Mason, William D. Perreault Jr. Third Edition McGraw-Hill Irwin 2002

Reference Text(s) & Recommended Equipment

COURSE NOTES (Policies and Procedures)

ALL OUTLINES, SCHEDULES AND MARK ALLOCATIONS ARE SUBJECT TO CHANGE.

This course outline may assist you in the future to receive credit for all or part of a course from another post-secondary institution or from a professional program. It is strongly recommended that you keep this course outline in a safe place for future reference.

CHEATING, PLAGIARISM AND DISHONESTY: "Acts of cheating, plagiarism and dishonesty are not tolerated; the degree of punitive action may range from a written warning to withdrawal from the program. These penalties may also be applied to student who knowingly contribute to the act of dishonesty, cheating and plagiarism." (Refer to the current BCIT Calendar.)

ASSIGNMENTS: Late assignments or projects will not normally be accepted for marking unless agreed to by the instructor.

CLASS CONDUCT: Students are expected to act professionally during class. Students disrupting classes or disturbing others during class will be asked to leave and their behaviour will be reported to their program head.

COURSE OUTLINE CHANGES: The material specified in this course outline may be changed by the instructor. If changes are required, they will be announced in class.

Course Outline MKTG 4501 – Strategic Marketing Management Simulation

Session	Outcome/Vategal-Covered	Reference/ Reading
1	Introduction	Saturn Case
	Marketing Game Orientation	i.
Jan 9	Marketing Plan Framework	1
2	Group Work - set up Company Structure/Objectives	Sigma Press
Jan 16	- Financial Reporting Systems - Period O Decision	Case
	- Period O Decision	
3	Marketing Strategies	Apple
Jan 23	Period 1 Decision	Computer Case
		[1]
Jan 30	NO CLASS THIS WEEK	
4	Strategic Analysis	New Belgium
Feb 6	Financial Analysis	Brewery Case
	Return results - Period #1 Submit Period 2 Decision	. [2]
	Subitilit Period 2 Decision	
5	Pricing Strategies	The Gillette
Feb 13	Return Results - Period #2	Company Case
	Submit Period 3 Decision	[3]
6	Mid-Term Exam	
Feb 20	Return Results - Period 3	
	Submit Period 4 Decision	
7	Forecasting and Budgeting	Papa John's
Feb 27	Return Results - Period 4 - Analysis Year 1 Results	Pizza Case
	Submit Period 5 Decision	[4]
8	Promotional Strategies	•
Mar 6	Return Results - Period 5	Presentations
	Submit Period 6 Presentation Year 1 Results	
	resentation real rivesuits	1
9	Group Planning Week – no set class	Work on
Mar 13	Potrum Boordto Devied & Decision Electronically	Presentation format for Year
	Return Results - Period 6 Decision Electronically Submit Period 7 Decision Electronically	2
10	Distribution Strategies	FedEx Case
Mar 20	Return Period 7 Results - Analyze Output	. 5121 5400
	Submit Period 8 Decision	
11	Marketing Strategy Implementation and Control	
Mar 27	Return Period 8 Results - Analyze year 2 Presentation Year 2 Results	Presentations
12	r reservation real 2 Nesdits	
Арг 3	Final Exam	